

Winter 2016/17 Sample Schedule



Sunday 4 – 5:30	Registration Day Registration in Café 6311 / Mountain Sports School Sales Area (Refreshments Provided)
Monday 8:00 9:00 1:00 2:00 4:00	Group Forming and Drills Check-in for late arrivals at the Mountain Sports School Sales Office in the Bridger Center Meet at the Teewinot Lift for warm-up and group check-in <ul style="list-style-type: none">• Curriculum - Common Drills, Uncommon Skills: Isolating movements and making the connection between drills and real world skiing LUNCH BREAK - on your own Afternoon Application of Skills to the Big Mountain Experience & Elective Skiing <i>Après Welcome Party</i>
Tuesday 9:00 11:30 2:00 4:00	Big Mountain Technique Groups meet at the Mountain Sports School Meeting Place by Teewinot Lift <ul style="list-style-type: none">• Curriculum - Big Mountain Technique: Transferring skills from the course to the crud Group Lunch Afternoon Application of Skills to the Big Mountain Experience & Elective Skiing End of Day
Wednesday 9:00 9:00 1:00 2:00 4:00	Big Mountain Tactics Groups meet at the Mountain Sports School Meeting Place by Teewinot Lift <ul style="list-style-type: none">• Curriculum – Big Mountain Tactics: What, where, and when to ski! Ski with Tommy Moe LUNCH BREAK– on your own Afternoon Application of Skills to the Big Mountain Experience & Elective Skiing End of Day
Thursday 9:00 12:30 2:00 2:00 4:00 5:30 6 – 8	Fine-Tune for Race Groups meet at the Mountain Sports School Meeting Place by Teewinot Lift <ul style="list-style-type: none">• Curriculum – Fine-tune for Race Day Optional Lunch Meet-up Afternoon Application of Skills to the Race Course & Elective Skiing Ski with Tommy Moe Martini Night Load the Gondola Evening Banquet Dinner
Friday 9:00 10:30 1:00 3:30	Race Day Groups meet at the Mountain Sports School Meeting Place by Teewinot Lift – Get Bibs! <ul style="list-style-type: none">• Course Inspection GS Race with Video LUNCH BREAK - on your own Race Awards in the Gabe Room – Refreshments Provided

**SCHEDULE SUBJECT TO CHANGE